

AISHA JALIL

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EDUCATION

National University of Computer and Emerging Sciences *Aug 2022 - Jun 2026*
Bachelor's in Computer Science *Overall GPA: 3.88/4*
Achievements: Dean's Honor List - Spring '23, Fall '23, Spring '24, Fall '24

TECHNICAL SKILLS

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|------------------------------|--|
| Programming Languages | C/C++, SQL, JavaScript, HTML/CSS, Python, Java |
| Frameworks | React, Node.js, Express.js, Material-UI, Flutter |
| Databases | PostgreSQL, Supabase, Firebase, MySQL, MongoDB |

PROFESSIONAL EXPERIENCE

Mindstorm Studio (M Labs) *Jun 2024 - Aug 2024*
Game Developer Intern

- Gained hands-on experience in Game Design, Game Art, and Game Programming.
- Learned Unity fundamentals, including scripting, gameplay mechanics, and object-oriented design.
- Worked with 2D/3D physics, game mathematics, and UI/UX design in Unity.
- Participated in Rookie Game Jam Competition — 2024

HeadStarter *Jul 2024 - Sep 2024*
Software Engineering Fellow

- Built and deployed AI projects using React.js, Next.js, Firebase, Clerk, and Vercel.
- Used Llama 3.1 LLM via the Groq API.

Procom FAST *Nov 2024 - Feb 2025*
Development Deputy Head - Computer Science Module

- Conducted in-depth research to validate technical content, ensuring alignment with industry standards.
- Designed and conducted practical labs to verify the accuracy and applicability of technical materials for learners.

PROJECTS

TourTango (Flutter, Node.js) *Sep 2024 - Jan 2025*
Developer *NUCES*

- Developed a Flutter-based Tourism Management App with dual interfaces for tourists and tour providers.
- Implemented features for browsing, filtering, and booking travel packages, while enabling providers to manage itineraries, guides, and transport.

Pantry Tracker *Jun 2024 - Jul 2024*
Developer *Headstarter*

- Created a web-based pantry tracking system for managing grocery inventories and stock reminders.
- Built using Next.js (frontend), Firebase (backend services), and CSS (UI styling).

PROFESSIONAL DEVELOPMENT

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|-----------------|---|
| DataCamp | Machine Learning - Supervised and Unsupervised Learning - Regression and Classification |
| Coursera | Crash Course on Python, Data Analytics Course |